



Regulations of the UEFA European Football Championship

2018-20

Amendments

On 24 January 2019, 29 May 2019, 17 June 2020, 9 July 2020, 24 September 2020, 31 March 2021 and 3 May 2021, the UEFA Executive Committee has approved the following amendments to the *Regulations of the UEFA European Football Championship 2018-20*.

Article	New
24.04	UEFA compiles the match schedule for the final tournament, which will be staged in June/July 2021. As a rule, each team will have at least two rest days between matches.
37.01	[...] This article does not apply to VAR replays, which may only be shown on the giant screen if so decided by UEFA and in accordance with the relevant guidelines issued by UEFA.
43.01	Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 23 players in the squad including three goalkeepers from the player list, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be validated by the competent association official.
43.04	For the play-offs and the final tournament, up to a maximum of five of the substitutes listed on each team's match sheet may take part in the match. Exceptionally, a sixth substitute listed on the match sheet may take part exclusively during extra time. Each team may use a maximum of three stoppages in play to make substitutions (one additional stoppage in extra-time can be used). Substitutions made during half-time, between the end of normal playing time and extra time, and at half-time during extra time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.
43.05	After the validated match sheets have been submitted by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases: [...] During the match, three (for the play-offs and the final tournament: five) players may still be substituted. [...]

45.06	[...] Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.
47.01	Each association must provide the UEFA administration with a list of 26 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 26 players must be goalkeepers.
47.03	For the final tournament, the list of 26 players must be completed online at least 10 full days before the opening match. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
47.04 (new)	<p>Should listed players or goalkeepers become seriously injured or ill, they may only be substituted if both their team doctor and a doctor from the UEFA Medical Committee confirm that the injury or illness is sufficiently serious to prevent them from taking part in the final tournament. Subject to the final approval of the UEFA administration, they may be replaced on the list of 26 players registered for the final tournament, as follows:</p> <ul style="list-style-type: none"> a. outfield players and goalkeepers may be replaced before their team's first match in the final tournament, b. goalkeepers may also be replaced before their next match during the final tournament. <p>A player that has been replaced on the list of 26 players under the above rules cannot return onto the list.</p>
Article 48	Referee team, referee liaison officer and VAR
48.02	[...] For the finals/final tournament, the referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
48.05 (new)	Video assistant referees (VARs) may be used in accordance with the IFAB Laws of the Game and the relevant IFAB protocol for the purpose of assisting the referee. The decision as to whether VARs should be used for a specific match is at the sole discretion of the referee, and that decision is final.
48.06 (new)	No sources or systems other than the official VAR system may be used by the referee to review replays during the match.
48.07 (new)	In principle, VARs may be used in the final tournament. However, UEFA may decide to use VARs in other matches as well, or to not use VARs in certain matches. Should it prove necessary for whatever reason, matches may start and/or finish without the use of VARs, and any failure, unavailability, use or non-use of the VAR technology will

	in no way prejudice the validity of the referee's decisions, with such decisions being final in all cases.
48.08 (new)	UEFA may decide to use existing infrastructure for the referee review area (RRA) or set up a new area in the immediate vicinity of the pitch. The RRA should be a neutral area adjacent to the pitch with a minimum size of 1.5m x 1.5m. It should be visible to the public (but without the RRA screen being observable) and should, in principle, be a minimum of 5m from each of the team benches. Only the referee is allowed to review replays in the RRA.
48.09 (new)	Following a VAR review, UEFA may use any existing screens in the stadium to show relevant graphics and/or replays supporting the decision taken by the referee. UEFA may also decide, at any time, to stop VAR replays from being shown in the stadium. In any case, UEFA shall decide which graphics and/or replays are to be shown and shall ensure they are provided to the giant screen operators. The use of any other different graphics/replays by the associations or stadium operators is strictly forbidden.
48.10 (new)	Each association authorises UEFA and/or UEFA suppliers to install the relevant system approved by UEFA for the competition in its stadium, which may include the use of existing stadium infrastructure (e.g. cabling, WLAN, screens and/or giant screens). Furthermore, each association and the owner/operator of the relevant stadium must, at all times, provide such access to the stadium and stadium facilities as UEFA and UEFA suppliers reasonably require (e.g. as regards access to and use of power in the stadium for the RRA) and provide full cooperation in relation to VAR matters. The VAR system and the associated technology (including all cabling) may not be used, changed or touched by anyone other than UEFA and the relevant supplier.
49.03	<p>If a referee, assistant referee or video assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by another member of the referee team as follows:</p> <ol style="list-style-type: none"> The referee is replaced by the fourth official. An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed. A video assistant referee is replaced by the assistant video assistant referee. <p>If necessary, the match will take place without video assistant referees and/or a fourth official.</p>
52.01	As a rule, a player or a team official who is sent off the field of play and/or its immediate surrounds, including the technical area, is

	<p>automatically is suspended for the next match in the competition. Red-card suspensions that cannot be served during the competition are carried forward to the FIFA World Cup. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.</p>
52.02	<p>In case of repeated cautions:</p> <ol style="list-style-type: none"> in the qualifying competition, players and team officials are suspended for the next competition match after three cautions, as well as after the fifth and any subsequent caution; in the final tournament, players and team officials are suspended for the next competition match after two cautions and any subsequent even-numbered caution (e.g., fourth, sixth, etc.).
52.04	<p>Cautions from matches in the qualifying competition that have not resulted in a suspension and pending yellow-card suspensions expire on completion of the play-offs. They are not carried forward to the final tournament.</p>
52.05	<p>Cautions from matches in the final tournament that have not resulted in a suspension expire on completion of the quarter-finals. They are not carried forward to the semi-finals.</p>
56.01	<p>Players must be allocated numbers between 1 and 26. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.</p>
65.02	<p>Teams must cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before, during and after the competition. Each team must provide UEFA with access to all 26 players in their squad, the head coach and the assistant coach for a squad media day, in order for UEFA to gather content for host broadcaster operations and UEFA media platforms. Each team's squad media day takes place no later than three days before the team's first match in the final tournament, unless alternative arrangements are agreed by the team and UEFA. The precise format and requirements are defined and communicated by UEFA.</p>
73.02	<p>In case of any discrepancies between the competition regulations approved on 25 February 2018 and the amendments approved by the UEFA Executive Committee on 24 January 2019, 29 May 2019, 17 June 2020, 9 July 2020, 24 September 2020, 31 March 2021 and 3 May 2021, the latter shall prevail.</p>
Annexes A & B	<p><i>[...] Note: According to the UEFA Executive Committee decisions of June/July 2020 some match dates have changed.</i></p>

On 28 April 2021, the following special COVID-rules have been approved by the UEFA Executive Committee for UEFA EURO 2020:

- Should a group of players of a team be placed into mandatory quarantine or self-isolation following a decision of a competent national/local authority, the match will go ahead as scheduled as long as the team has at least 13 players available (including at least one goalkeeper), irrespective of any other provision of the relevant competition regulations (including the deadline for the submission of the list of players), provided that all players are eligible to represent the national team in accordance with Art. 46 of the competition regulations and have been tested negative as required by the UEFA Protocol. Any additional player called up to meet the minimum of 13 players requires that an equivalent number of quarantined players are definitively withdrawn from the 26 players list.
 - If a national association is not in a position to field a team with the above-mentioned minimum number of players (i.e. 13 including at least one goalkeeper), the match may, if possible (i.e. subject to viable rescheduling options being available), be rescheduled within the next 48 hours of the date of the relevant match by the UEFA administration, which shall also have the power to assign the rescheduled match to an alternative venue.
 - If the match cannot be rescheduled, the UEFA Control, Ethics and Disciplinary Body (CEDB) will take a decision on the matter. The national association that is responsible for the match not taking place will be declared by the UEFA CEDB to have forfeited the match and will be considered to have lost the match 3-0.
 - If any member of the appointed referee team for a match tests positive for COVID-19, UEFA may exceptionally appoint replacement match officials who may be of the same nationality as one of the national associations concerned and/or may not be on the FIFA list.
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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

I – General Provisions

Article 1 Scope of application

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2018-20 UEFA European Football Championship (hereinafter the competition).

Article 2 Definitions

- 2.01 In the context of these regulations, the following definitions apply:
- a. association imagery: in relation to any participating association, that association's (and its team's) name, nicknames, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without references to the shirt manufacturer);
 - b. commercial affiliate: an official sponsor or other commercial partner appointed by UEFA for the competition;
 - c. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;
 - d. data rights: the right to compile and exploit statistics and other data in relation to the competition;
 - e. doping: the occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*;
 - f. host association: the association organising a qualifying match or one of the associations designated by the UEFA Executive committee to stage the final tournament;
 - g. host broadcaster (HB): the media production team (including official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning);
 - h. marketing rights: the right to exploit by any and all means and in any and all media whether now known or devised in the future any types of advertising (including electronic and virtual advertising), promotion (including ticket promotions), endorsement, public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, concessions, travel and tourism, publishing, retailing, and all other commercial association rights and opportunities that are not media rights, promotional rights or data rights;
 - i. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television,

radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.

- 2.02 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

- 3.01 UEFA stages the competition every four years, over two seasons.
- 3.02 Every UEFA member association (hereinafter association) may enter its senior men's national team for the competition.

Article 4 Admission criteria and procedure

- 4.01 To be eligible to participate in the competition, associations must:
- confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, directives and decisions of UEFA;
 - confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
 - fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.
- 4.02 The UEFA General Secretary decides on admission to the competition. Such decisions are final.

Article 5 Duties of the associations

- 5.01 On entering the competition, participating associations agree:
- to play in the competition until their elimination and to field their strongest team throughout the competition;
 - to play all matches under the direction of a head coach who is confirmed by the relevant national association as being the head coach/manager responsible for the selection, tactics and training of the team squad and the

management of the players and technical staff in the dressing room and the technical area before, during and after the match; the head coach must hold at least the highest coaching qualification of the association by which he is employed (based on the implementation status of the *UEFA Coaching Convention*) or, subject to domestic regulations, undertake to enrol into the relevant coaching course (within one year of his appointment) to obtain such a qualification; the same requirements apply to the assistant coach with regard to the second highest coaching qualification;

- c. to stage and play all matches in the competition in accordance with the present regulations;
- d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter, fax or email);
- e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
- f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by Paragraph 31.01 and to make the stadium available and accessible to UEFA from two days before the match until one day after the match unless communicated otherwise by the UEFA administration;
- g. to indemnify, defend and hold UEFA and its subsidiaries and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
- h. to adhere to the principles governing the release of players for association teams as laid out in Annex 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;
- i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
- j. not to represent UEFA or the competition without UEFA's prior written approval;
- k. to arrange and play friendly matches on dates left available to their teams within the international windows after UEFA has established the fixture list;
- l. if applicable, to participate as winner or, if requested, as runner-up of the UEFA European Football Championship in intercontinental competitions arranged by UEFA in conjunction with other confederations and/or by FIFA.

Article 6 Responsibilities of the associations

- 6.01 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 6.02 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
- 6.03 The host association is responsible for order and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.
- 6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
- 6.05 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

Article 7 Anti-doping

- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 7.02 UEFA may test any player at any time.

Article 8 Fair play

- 8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

Article 9 Insurance

- 9.01 All persons involved in the competition are responsible for their own insurance cover.

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- 9.02** Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.
- 9.03** The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 9.04** All insurances must cover the full period of the competition, including the preparation and the post-competition phase.
- 9.05** Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA's official languages.
- 9.06** The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.
- 9.07** The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (including bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.
- 9.08** The host association of the final tournament must perform an assessment of the risks involved in organising and staging the final tournament and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the final tournament.

Article 10 Trophy, plaques and medals

- 10.01** The original trophy, "Henri Delaunay Cup" which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA European Football Championship winners' trophy, is awarded to the winning association.
- 10.02** Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.

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- 10.03** Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 10.04** Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 10.05** The winning team is presented with 40 gold medals and the runner-up with 40 silver medals. Additional medals may not be produced.
- 10.06** Each association that competes in the final tournament receives a commemorative plaque. Each losing semi-finalist as well as each finalist receive a dedicated plaque.

Article 11 Intellectual property rights

- 11.01** UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 11.02** All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II – Competition System

Article 12 Competition stages and seeding

- 12.01** Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 12.02** The competition stages are as follows:
- a. Qualifying competition (European Qualifiers), composed of:
 - group stage;
 - play-offs.
 - b. Final tournament (UEFA EURO 2020), composed of:
 - group stage;
 - knockout stage.
- 12.03** None of the UEFA EURO 2020 host associations' teams qualify automatically for the final tournament.
- 12.04** For the qualifying group stage draw, the UEFA administration seeds the teams in accordance with their results in the latest edition of the UEFA Nations League.
- 12.05** For the final tournament draw, the UEFA administration seeds the teams in accordance with their results in the qualifying group stage.

Article 13 Group formation – qualifying group stage

- 13.01** All the teams participating in the competition are entered in the qualifying group stage draw, organised by the UEFA administration on completion of the UEFA Nations League in order to draw the teams into ten groups of five or six.
- 13.02** The following principles apply to the qualifying group stage draw:
- a. The teams are seeded according to the overall UEFA Nations League rankings (see the *Regulations of the UEFA Nations League*).
 - b. The teams that qualify for the UEFA Nations League finals are drawn into groups of five teams.
 - c. Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.

Article 14 Match system – qualifying group stage

- 14.01** All matches in the qualifying group stage are played according to the league system, with each team playing one home match and one away match against each of the other teams in its group. Three points are awarded for a win, one for a draw, and none for a defeat.

- 14.02** On completion of the qualifying group stage, final group standings are compiled based on the number of points obtained by each team in the group. The ten group winners and the ten group runners-up qualify directly for the final tournament.

Article 15 Equality of points – qualifying group stage

- 15.01** If two or more teams in the same group are equal on points on completion of the qualifying group stage, the following criteria are applied, in the order given, to determine their rankings:
- higher number of points obtained in the group matches played among the teams in question;
 - superior goal difference from the group matches played among the teams in question;
 - higher number of goals scored in the group matches played among the teams in question;
 - higher number of goals scored away from home in the group matches played among the teams in question;
 - if, after having applied criteria a) to d), teams still have an equal ranking, criteria a) to d) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria f) to l) apply in the order given to the two or more teams still equal;
 - superior goal difference in all group matches;
 - higher number of goals scored in all group matches;
 - higher number of away goals scored in all group matches;
 - higher number of wins in all group matches;
 - higher number of away wins in all group matches;
 - lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - position in the overall UEFA Nations League rankings (see *Regulations of the UEFA Nations League*).

Article 16 Path formation – play-offs

- 16.01** Sixteen teams enter the play-offs, which are played in four separate paths of four teams each, to determine the remaining four teams that qualify for the final tournament.
- 16.02** To determine the 16 teams that enter the play-offs, the following principles apply in the order given:
- Four play-off slots are allocated to each league from UEFA Nations League D to UEFA Nations League A, i.e. in reverse alphabetical order.

- b. The UEFA Nations League group winners enter the play-offs unless they have qualified for the final tournament directly from the qualifying group stage.
- c. If a UEFA Nations League group winner has directly qualified for the final tournament, the next best-ranked team in the relevant league ranking (see *Regulations of the UEFA Nations League*) which has not directly qualified will enter the play-offs.
- d. If fewer than four teams from one league enter the play-offs, the remaining slots are allocated on the basis of the overall UEFA Nations League rankings (see *Regulations of the UEFA Nations League*) to the best-ranked of the teams that have not already qualified for the final tournament, subject to the restriction that group winners cannot be in a play-off path with higher-ranked teams.

16.03 The UEFA administration conducts a draw to allocate teams to the different play-offs path, starting with UEFA Nations League D, subject to the following conditions:

- a. A group winner cannot form a path with a team from a higher-ranked league in the overall UEFA Nations League rankings.
- b. If four or more teams from a league enter the play-offs, a path with four teams from the league in question must be formed.
- c. Additional conditions may be applied, subject to approval by the UEFA Executive Committee, including seeding principles and the possibility of final tournament host associations having to be drawn into different paths.

Article 17 Match system – play-offs

17.01 The play-offs are played in single-leg knockout matches.

17.02 Once the teams constituting one play-off path have been determined as per Article 16, the four teams are ranked 1st to 4th based on the overall UEFA Nations League rankings.

17.03 The semi-finals of each play-off path are played as follows:

- a. The team ranked 1st plays at home against the team ranked 4th.
- b. The team ranked 2nd plays at home against the team ranked 3rd.

17.04 For each play-off final, a draw is conducted in advance to determine which semi-final winner will play at home.

17.05 The winners of the four play-off finals qualify for the final tournament.

Article 18 Group formation – final tournament group stage

18.01 The following 24 teams participate in the final tournament:

- a. the 20 teams that qualify directly from the qualifying group stage; and
- b. the 4 teams that qualify via the play-offs.

18.02 A draw is conducted to divide the 24 teams into six groups of four teams each, as shown below. The four teams that qualify via the play-offs are identified as play-off winners 1 to 4 for the purposes of the draw.

Group A	Group B	Group C	Group D	Group E	Group F
A1	B1	C1	D1	E1	F1
A2	B2	C2	D2	E2	F2
A3	B3	C3	D3	E3	F3
A4	B4	C4	D4	E4	F4

- 18.03** The following principles apply to the final tournament draw:
- a. The teams are seeded in accordance with the overall European Qualifiers rankings (see Article 23).
 - b. The teams of the host associations, if they qualify or could qualify via the play-offs, are drawn into groups in accordance with the host city pairings decided by the UEFA Executive Committee in advance.
 - c. Additional conditions may be applied, subject to approval by the UEFA Executive Committee.

18.04 If it is not possible to finalise the group formations at the time of the final tournament draw, an additional draw is held after the play-off matches have been completed.

Article 19 Match system – final tournament group stage

19.01 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.

19.02 The final tournament group stage is played according to the schedule below. The last two matches in each group must both kick off at the same time.

	Matchday 1	Matchday 2	Matchday 3
Group A	A1 v A2	A1 v A3	A4 v A1
	A3 v A4	A2 v A4	A2 v A3
Group B	B1 v B2	B1 v B3	B4 v B1
	B3 v B4	B2 v B4	B2 v B3
Group C	C1 v C2	C1 v C3	C4 v C1
	C3 v C4	C2 v C4	C2 v C3
Group D	D1 v D2	D1 v D3	D4 v D1
	D3 v D4	D2 v D4	D2 v D3

	Matchday 1	Matchday 2	Matchday 3
Group E	E1 v E2	E1 v E3	E4 v E1
	E3 v E4	E2 v E4	E2 v E3
Group F	F1 v F2	F1 v F3	F4 v F1
	F3 v F4	F2 v F4	F2 v F3

- 19.03** The first-named team is considered as the home team for administrative purposes. Host association teams are entitled to play a minimum of two group matches at home. If both hosts within one group qualify directly, a draw will decide which team will play three matches at home.
- 19.04** On completion of the final tournament group stage, final group standings are compiled based on the number of points obtained by each team in the group. The six group winners, the six runners-up and the four best third-placed teams qualify for the round of 16.

Article 20 Equality of points – final tournament group stage

- 20.01** If two or more teams in the same group are equal on points on completion of the final tournament group stage, the following criteria are applied, in the order given, to determine their rankings:
- higher number of points obtained in the matches played among the teams in question;
 - superior goal difference resulting from the matches played among the teams in question;
 - higher number of goals scored in the matches played among the teams in question;
 - if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to i) apply in the order given to the two or more teams still equal:
 - superior goal difference in all group matches;
 - higher number of goals scored in all group matches;
 - higher number of wins in all group matches;
 - lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - position in the overall European Qualifiers rankings (see Article 23).
- 20.02** If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see Paragraph 22.03 to Paragraph 22.06), provided that no

other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under Paragraph 20.01 apply.

Article 21 Match system – final tournament knockout stage

- 21.01** The knockout stage is played in single-leg matches as follows:
- Round of 16
 - Quarter-finals
 - Semi-finals
 - Final.
- 21.02** For each knockout stage match, the first-named team is considered as the home team for administrative purposes.
- 21.03** To determine the four best third-placed teams, the following criteria are applied, in the order given:
- a. higher number of points;
 - b. superior goal difference;
 - c. higher number of goals scored;
 - d. higher number of wins;
 - e. lower disciplinary points total based only on yellow and red cards received in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - f. position in the overall European Qualifiers rankings (see Article 23).
- 21.04** The six group winners, the six runners-up and the four best third-placed teams play the round of 16 as follows:

Match 1	WB v 3A/D/E/F
Match 2	WA v RC
Match 3	WF v 3A/B/C
Match 4	RD v RE
Match 5	WE v 3A/B/C/D
Match 6	WD v RF
Match 7	WC v 3D/E/F
Match 8	RA v RB

"W" stands for group winner, "R" for group runners-up and "3" for third-placed teams.

- 21.05** The table below shows the different options for the round of 16 pairings, depending on which third-placed teams qualify from the final tournament group matches. For example, if the teams finishing third in groups A, B, C and D qualify, the pairings will be WB v 3A, WC v 3D, WE v 3B, WF v 3C.

The four best-placed teams are:	WB	WC	WE	WF
A B C D	3A	3D	3B	3C
A B C E	3A	3E	3B	3C
A B C F	3A	3F	3B	3C
A B D E	3D	3E	3A	3B
A B D F	3D	3F	3A	3B
A B E F	3E	3F	3B	3A
A C D E	3E	3D	3C	3A
A C D F	3F	3D	3C	3A
A C E F	3E	3F	3C	3A
A D E F	3E	3F	3D	3A
B C D E	3E	3D	3B	3C
B C D F	3F	3D	3C	3B
B C E F	3F	3E	3C	3B
B D E F	3F	3E	3D	3B
C D E F	3F	3E	3D	3C

- 21.06** The eight winners of the round of 16 play the quarter-finals as follows:

Quarter-final 1	Match 1 winner v Match 2 winner
Quarter-final 2	Match 3 winner v Match 4 winner
Quarter-final 3	Match 5 winner v Match 6 winner
Quarter-final 4	Match 7 winner v Match 8 winner

21.07 The four winners of the quarter-finals play the semi-finals as follows:

Semi-final 1	Quarter-final 1 winner v Quarter-final 2 winner
Semi-final 2	Quarter-final 3 winner v Quarter-final 4 winner

21.08 The two winners of the semi-finals play the final as follows:

Final	Semi-final 1 winner v Semi-final 2 winner
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Article 22 Extra time and kicks from the penalty mark

22.01 If there is no winner at the end of normal playing time in the play-offs and final tournament knockout matches, two 15-minute periods of extra time are played. If there is still no winner after extra time, kicks from the penalty mark are required.

22.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.

22.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.

22.04 The referee decides which goal will be used for the kicks:

- If either goal could be used for the kicks, then, in the presence of the two captains, the referee tosses a coin to decide which goal will be used.
- For reasons of safety/security, state of the field of play, lighting or other similar reasons, the referee may decide which goal will be used without tossing a coin. Such decisions are final and require no justification.

22.05 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

22.06 If through the fault of a team, the taking of kicks from the penalty mark cannot be completed, the provisions of Article 30 apply.

Article 23 Overall rankings

23.01 To determine the overall European Qualifiers rankings, results against teams in sixth place are discarded and the following criteria are applied, in the order given:

- position in the group, on completion of the qualifying group stage as determined by Article 14 and Article 15;
- higher number of points;
- superior goal difference;
- higher number of goals scored;
- higher number of away goals scored;
- higher number of wins;

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- g. higher number of away wins;
 - h. lower disciplinary points total based only on yellow and red cards received (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - i. position in the overall UEFA Nations League rankings (see *Regulations of the UEFA Nations League*).

III – Match Scheduling

Article 24 Match dates and fixtures

- 24.01** All matches are played on the dates listed on the *2018-20 National Team Match Calendar* (see Annex A). Changes to these dates are not allowed unless so decided by the UEFA administration.
- 24.02** Following the qualifying group stage draw, the UEFA administration compiles the fixture list including the match dates and kick-off times for all groups according to the following general principles:

- a. Matches are played on the following days:

	Wed	Thu	Fri	Sat	Sun	Mon	Tue
MD1 to MD10	✗	✓	✓	✓	✓	✓	✓
Play-offs	✗	✓	✓	✗	✗	✓	✓

- b. At least two rest days are provided between each team's matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).
- c. As much consideration as possible is given to ensuring a fair distribution of weekday and weekend matches and a regular sequence of home and away matches for each team.
- d. Teams in the same group play on the same day.
- e. Additional conditions may be applied, subject to approval by the UEFA Executive Committee.

- 24.03** Deviations from these general principles are possible and decided by the UEFA administration.
- 24.04** UEFA compiles the match schedule for the final tournament, which will be staged in June/July 2020. As a rule, each team will have at least two rest days between matches.

Article 25 Friendly matches

- 25.01** Friendly matches organised within the framework of the centralisation of commercial rights are also played on the dates listed on the *2018-20 National Team Match Calendar* (see Annex A).
- 25.02** Under the supervision of the UEFA administration, the participating teams must make the necessary arrangements so that friendly matches are organised on the dates when such teams are not involved in competition matches.
- 25.03** Friendly matches must be cancelled or postponed if needed for rescheduling abandoned or cancelled competition matches.

- 25.04** In the period from three months before the start until one month after the end of the final tournament, friendly matches played in the territories of the UEFA EURO 2020 host associations must involve the respective host association teams.
- 25.05** In the month preceding the final tournament, each participating team is allowed to play a maximum of two friendly matches involving other participating teams, provided that the teams playing each other have not been drawn into the same final tournament group.

Article 26 Venues and kick-off times

- 26.01** By 1 March 2018, the associations must submit a list of proposed stadiums to the UEFA administration for preliminary approval for both the 2018/19 UEFA Nations League and the 2018-20 European Qualifiers.
- 26.02** The host association selects the venue for each match from the corresponding list of proposed stadiums and announces it to the UEFA administration at least 120 days before the match in question.
- 26.03** When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting team. In principle, the venue for a match must be no more than a 90-minute bus drive from the nearest international airport with daily flights from/to other European cities.
- 26.04** Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being confirmed by UEFA. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with these regulations.
- 26.05** The following kick-off times apply for qualifying competition matches:

Thursday		---	20.45CET
Friday		---	20.45CET
Saturday	15.00CET (optional)	18.00CET	20.45CET
Sunday	15.00CET (optional)	18.00CET	20.45CET
Monday		---	20.45CET
Tuesday		---	20.45CET

- 26.06** In principle, matches within the same group kick off simultaneously on the last matchday.
- 26.07** If necessary, the UEFA administration may change the above kick-off times.

Article 27 Team arrivals

- 27.01** For the qualifying competition, visiting associations must arrange for their teams to arrive at the match venue no later than 24 hours before kick-off.
- 27.02** For the final tournament, the participating teams must arrive at their selected team base camp at least five days before their first group match.
- 27.03** During the final tournament, the teams must arrive at their assigned team transfer hotel or be within a 60km radius of the stadium where their match is to be played no later than 24 hours before kick-off and in time for their media activities.

Article 28 Changes to the match schedule

- 28.01** If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.
- 28.02** The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.
- 28.03** If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 28.04** In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 29 Rescheduling of matches

- 29.01** If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 29.02** If a match cannot be rescheduled the next day, the UEFA administration fixes a new date, during or as close as possible to the international match calendar window concerned. The rescheduling may entail exceptions to the regular match scheduling pattern.
- 29.03** As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 29.04** For cases of extreme urgency and to ensure the match is completed, if necessary without spectators, the host association must guarantee a back-up stadium, for approval by the UEFA administration. For emergency back-up stadiums, exceptions can be made to all existing stadium requirements.

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- 29.05** In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of both teams' needs wherever possible.
- 29.06** If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.
- 29.07** If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.
- 29.08** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 29.09** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- a. The match sheet may contain any players registered for the match in accordance with Paragraph 47.02 and Paragraph 47.03, with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
 - b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
 - c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
 - d. Players sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
 - e. Players who were suspended following a match played after the abandoned match in question can be included on the match sheet.
 - f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
 - g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 30 Refusal to play and similar cases

- 30.01** If an association refuses to play or is responsible for a match not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body takes a decision in the matter.
- 30.02** The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.

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- 30.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.
 - 30.04 If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.
 - 30.05 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
 - 30.06 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.

IV – Stadium Infrastructure

Article 31 Stadiums

- 31.01** Unless stipulated otherwise in these regulations, matches in the competition must be played in stadiums which meet the stadium requirements defined in the *2018/22 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* as well as the structural criteria defined in the *UEFA Stadium Infrastructure Regulations* for the following stadium categories:
- a. Category 4 for the final tournament;
 - b. Category 4 for the qualifying competition, or exceptionally category 3 if no category 4 stadium is available.
- 31.02** If category 3 stadiums are used, they must be equipped with a CCTV system, an electronic access control system and turnstiles.
- 31.03** The UEFA administration may grant an exception to a specific structural criterion for the stadium category in question in cases of particular hardship and upon reasoned request, for instance owing to the current national legislation or if the fulfilment of all the required criteria would force the association to play its home matches on the territory of another association. An exception can be granted for one or more matches in the competition or for the whole duration of the competition. Such decisions are final.
- 31.04** Each host association is responsible for:
- a. inspecting every stadium concerned and submitting the corresponding stadium questionnaires to the UEFA administration confirming that the stadiums meet the structural criteria of the required stadium category;
 - b. confirming to the UEFA administration that a safety certificate has been issued by the competent public authorities for each stadium, including its facilities (emergency lighting system, first-aid facilities, protection against intrusion by spectators into the playing area, etc.), indicating that each stadium has been thoroughly inspected and meets all the safety requirements laid down by the applicable national law.
- 31.05** The UEFA administration makes decisions on stadiums on the basis of the above questionnaires and certificates, and any other information gathered by UEFA. Such decisions are final.
- 31.06** The UEFA administration may carry out stadium inspections at any time before and during the competition to check whether the required structural criteria are met.

Article 32 Pitches

- 32.01** The host association must make every reasonable effort to ensure that the pitch is in the best possible condition for play. If the climatic conditions so require, facilities such as pitch heating and pitch cover must be provided, to ensure that

the field of play can be made available in a suitable condition on any match date. The UEFA administration or a third party mandated by UEFA may carry out pitch inspections at any time before and during the competition to check whether the pitch is in suitable conditions to host matches of the competition.

- 32.02** For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.
- 32.03** The pitch watering schedule must be communicated by the host association at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes before kick-off. Additional pitch watering may also take place if so decided by the host association in the qualifying competition and by UEFA in the final tournament, provided it takes place:
- between 15 and 10 minutes before kick-off (or between 20 and 15 minutes before kick-off depending on the countdown); and/or
 - during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

The referee is entitled to request changes to the schedule.

- 32.04** Participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle. The UEFA administration may allow such activities to take place at half-time in the qualifying competition matches.
- 32.05** Advertising placed in the vicinity of the field of play must be safe for players and referees. Any kind of upright advertising must be placed at a minimum distance of three metres from the boundary lines of the field of play, and at least one metre from the goal net. The recommended distances are shown in Annex D.
- 32.06** All goals must be set up securely and in accordance with the *IFAB Laws of the Game*. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net. Portable goals must not be used.

Article 33 Artificial turf

- 33.01** With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality Pro.

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- 33.02** The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- a. maintenance work and ongoing improvement measures; and
 - b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.
- 33.03** The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 33.04** UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.
- 33.05** At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

Article 34 Retractable stadium roofs

- 34.01** Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 34.02** If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

Article 35 Floodlights

- 35.01** All matches must be played under floodlights. The average level of horizontal illuminance must be at least 1,400 Eh (lux) and the uniformity ratios must be $U1 > 0.5$ and $U2 > 0.7$. The average level of vertical illuminance must be at least 1,000 Ev (lux) and the uniformity ratios must be $U1 > 0.4$ and $U2 > 0.5$. The host association must provide UEFA with a valid lighting certificate, issued within the 12 months preceding the date of the match in question.

Article 36 Clocks

- 36.01** Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

- 37.01** The results of other matches can be shown on the scoreboard and/or giant screen during the match, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels. In addition, simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium's giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval, the break before extra time (if any), the half-time interval during extra time (if any) and/or before the start of the kicks from the penalty mark. Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:
- a. may have an impact on the playing of the match;
 - b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
 - c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch; or
 - d. may be deemed to criticise, undermine or damage the reputation, standing or authority of any player, referee and/or any other party at the stadium (including any images that are aimed at highlighting, directly or indirectly, any offside offence, foul, potential mistake of a referee and/or any behaviour which is contrary to the principle of fair play).
- 37.02** Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
 - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

V – Match Organisation

Article 38 Match equipment

- 38.01** Balls must comply with the *IFAB Laws of the Game* as well as with Article 65 of the *UEFA Equipment Regulations*.
- 38.02** For qualifying competition matches and training sessions, balls must be provided by the host association.
- 38.03** For matches and official training sessions during the final tournament, balls are supplied exclusively by UEFA.
- 38.04** The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.
- 38.05** Goal-line technology (GLT) is used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in all matches in the final tournament for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final.
- 38.06** If the host association of a match in the qualifying competition has a certified GLT system at the stadium and wishes to use it for the match, it must obtain the visiting team's consent and UEFA's approval via the official GLT approval process communicated by UEFA. The host association then contracts the approved GLT service provider directly and bears all the associated costs. The entire approval and contracting process must be completed at least 30 days before the match is scheduled to take place.
- 38.07** A failure of the goal-line technology system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.

Article 39 Training sessions

- 39.01** The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place. For the final tournament group stage, this provision applies only to each team's first match in a stadium. In all cases, if holding such training sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to train at the same time, priority is given to the visiting team. For the semi-finals and final, no training sessions are allowed at the match stadium.
- 39.02** In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.

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- 39.03** The referee team may train on the pitch on which the match will be played the day before the match.
- 39.04** If an association participating in the final tournament holds a public training session, it must comply with the instructions and guidelines issued by the UEFA administration. Participating associations may not exploit any commercial rights in relation to such public training sessions.

Article 40 Team hotels and training centres – final tournament

- 40.01** For the final tournament, UEFA provides each association a number of pre-selected training centres. Should an association choose another training centre, then it must ensure full compliance with these regulations and cover all the related costs.
- 40.02** UEFA selects and contracts team transfer hotels and transfer training centres in each host city and allocates them to the teams based on the match schedule, for use in accordance with Paragraph 27.03 and Paragraph 61.04.
- 40.03** All training centres used by associations during the final tournament are referred to as "official" from five days before the opening match. The UEFA administration will issue specific instructions and guidelines regarding the use of all selected team base camps as well as the assigned transfer hotels and training centres.

Article 41 Ticketing – qualifying competition

- 41.01** In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.
- 41.02** Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a segregated, safe area. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 16 and 23 of the *UEFA Stadium Infrastructure Regulations* and Article 19 of the *UEFA Safety and Security Regulations*).
- 41.03** Visiting associations which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 41.04** The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the *UEFA Safety and Security Regulations*) are respected and that such tickets are not reallocated to supporters of the visiting association.

- 41.05 The official UEFA representatives and at least ten representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.
- 41.06 The ticket requirements for UEFA and its partners are set out in the *2018/22 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*.

Article 42 Ticketing – final tournament

- 42.01 UEFA governs all aspects of the allocation, sale and distribution of tickets to matches in the final tournament (whether alone or as part of a package), including but not limited to quotas, production, prices, methods of distribution and sales conditions and channels.
- 42.02 Any ticket or hospitality-related agreements and/or terms and conditions will be issued by UEFA and must be complied with by the participating associations. Participating associations must provide to UEFA the support necessary to ensure compliance with any such agreements and/or terms and conditions in case breaches or infringements occur within the participating association's territory and/or involve the participating association's fans or partners.
- 42.03 Each association participating in the final tournament is entitled to complimentary and purchase tickets for its matches. UEFA will determine the quantity of tickets allocated to each participating association. Safety and security factors, including the possible segregation of fans within the stadium, may be taken into account.
- 42.04 Purchase tickets are not paid for by the participating associations in advance of the final tournament but deducted from the association's current account with UEFA.

VI – Match Procedures

Article 43 Match sheet

- 43.01** Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 23 players in the squad, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. The match sheet must be validated by the competent association official.
- 43.02** The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes. The numbers on the players' shirts must correspond with the numbers indicated on the match sheet, on which the goalkeepers and team captain must also be identified.
- 43.03** Both teams must submit their validated match sheets at least 75 minutes before kick-off.
- 43.04** Only three of the substitutes listed on the match sheet may take part in the match. A player who has been substituted may take no further part in the match. Exceptionally, a fourth substitute listed on the match sheet may take part in knock-out matches exclusively during extra time.
- 43.05** After the validated match sheets have been submitted by both teams, and if the match has not yet kicked off, no replacement is allowed except in the following cases:
- a. If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, he may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, three players may still be substituted.
 - b. If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, he may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.
 - c. If none of the goalkeepers listed on the match sheet can be fielded due to physical incapacity, they may be replaced by goalkeepers not previously listed on the match sheet, subject to final approval by UEFA.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 44 Match protocol

- 44.01** The UEFA, FIFA, UEFA competition and UEFA Respect flags, as well as the two national team flags, must be flown horizontally at the stadium at all matches in the competition.

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- 44.02** The countdown to kick-off must comply with the principles set by UEFA. For each qualifying match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.
- 44.03** Both teams must be at the stadium at least 75 minutes before kick-off.
- 44.04** The walk-on music provided by UEFA must be played from when the players emerge from the players' tunnel until they have lined up, at which point the national anthems of both teams must be played (maximum of 90 seconds each). UEFA's pre-match protocol defines which flags and other items are carried onto the pitch and how these are displayed as part of the line-up ceremony.
- 44.05** At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

Article 45 Rules governing the technical area

- 45.01** Six team officials, one of whom must be a team doctor, and 12 substitute players are allowed to sit on the substitutes' bench, i.e. a total of 18 persons. The names of all these persons and their functions must be listed on the match sheet.
- 45.02** If space so permits, up to five additional technical seats are allowed for association staff providing technical support to the team during the match (kit manager, assistant physiotherapist, etc.). Such seats must be outside the technical area and positioned at least five metres away from the bench, but with access to the dressing rooms. The names of all these persons and their functions must be listed on the match sheet.
- 45.03** Depending on the stadium infrastructure, the five additional technical seats as defined in Paragraph 45.02 may also be integrated into the main substitutes' bench (i.e. in this case a total of 23 persons are allowed to sit on the substitutes' bench).
- 45.04** During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.
- 45.05** Smoking is not allowed in the technical area during matches.
- 45.06** The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued.

VII – Player Registration

Article 46 Player eligibility

- 46.01 Each association must select its national representative team from players who hold the nationality of its country and who comply with the provisions of Articles 5 to 8 of the *Regulations Governing the Application of the FIFA Statutes*.
- 46.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 46.03 All players (including any potential substitutes as referred to in Paragraph 47.04) must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 46.04 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 47 Player lists

- 47.01 Each association must provide the UEFA administration with a list of 23 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 players must be goalkeepers.
- 47.02 For the qualifying competition, the list of 23 players must be completed online by 24.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.
- 47.03 For the final tournament, the list of 23 players must be completed online at least 10 full days before the opening match. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
- 47.04 Should a listed player become seriously injured or ill before his team's first match in the final tournament, he may only be substituted if a doctor from the UEFA Medical Committee and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the final tournament. Subject to the final approval of the UEFA administration, this injured or ill player may be replaced on the list of 23 players registered for participation in the final tournament.
- 47.05 All official player lists are published by the UEFA administration.
- 47.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

VIII – Refereeing

Article 48 Referee team and referee liaison officer

- 48.01** The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 48.02** The referee team is composed of the referee, two assistant referees, the fourth official and, if appointed, two additional assistant referees.
- 48.03** The referees are taken care of by a referee liaison officer, who is an official representative of the host association.
- 48.04** Directly after the match, the referee validates the official match report.

Article 49 Appointment and replacement of referees

- 49.01** The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 49.02** UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and both teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.
- 49.03** If a referee, assistant referee or additional assistant referee becomes unfit before or during a match and is unable to officiate, he is replaced by another member of the referee team as follows:
- The referee is replaced by an additional assistant referee or the fourth official if the appointed fourth official is a referee.
 - An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
 - An additional assistant referee is replaced by the fourth official.
- If necessary, the match will take place without additional assistant referees and/or without a fourth official.

Article 50 Procedure in case of severe injury to players

- 50.01** In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

50.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

IX – Disciplinary Law and Procedures

Article 51 UEFA Disciplinary Regulations

- 51.01** The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 52 Yellow and red cards

- 52.01** As a rule, a player who is sent off the field of play is suspended for the next match in the competition. Red-card suspensions that cannot be served during the competition are carried forward to the FIFA World Cup. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.
- 52.02** In case of repeated cautions:
- in the qualifying competition, a player is suspended for the next competition match after three cautions in three different matches, as well as after the fifth and any subsequent caution;
 - in the final tournament, a player is suspended for the next competition match after two cautions in two different matches, as well as after the fourth caution.
- 52.03** Cautions and pending yellow-card suspensions expire on completion of the qualifying group stage. They are not carried forward to the play-offs nor the final tournament.
- 52.04** Single cautions from matches in the qualifying competition expire on completion of the play offs. They are not carried forward to the final tournament.
- 52.05** Single cautions from matches in the final tournament expire on completion of the quarter-finals. They are not carried forward to the semi-finals.
- 52.06** Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

Article 53 Protests and appeals

- 53.01** Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the final tournament:
- a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
 - a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.

X – Kit

Article 54 Kit approval

- 54.01 The relevant *UEFA Kit/Equipment Regulations* applicable from time to time apply to all matches in the competition, unless specified otherwise in these regulations.
- 54.02 Participating associations must use playing attire that has been sent to and approved by the UEFA administration. Samples of any new playing attire to be used must be sent to the UEFA administration for approval at least four weeks before its intended use.
- 54.03 UEFA has the right and a duty to check playing attires before the match and may retain questionable items for further review.
- 54.04 For the final tournament, kit (including non-playing attire) and special equipment used by the participating associations must be sent to the UEFA administration, which will confirm the exact approval procedure at the workshop organised in conjunction with the final tournament draw. On the basis of this procedure, the UEFA administration will issue a written decision approving or rejecting the various items.
- 54.05 All equipment items worn or used during the final tournament must be free of any sponsor advertising. This provision applies:
- a. to any event held at a stadium, from arrival at the stadium until departure from the stadium;
 - b. to any training session designated as official by the UEFA administration; and
 - c. at any official UEFA press conference.

Article 55 Colours

- 55.01 As a rule, the home team is entitled to wear its first-choice playing attire. In order to clearly distinguish between the teams on the field of play, the UEFA administration may request that teams combine elements of their different approved playing attires. The UEFA administration issues a written decision regarding the playing attires in advance of each match.
- 55.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. As a rule, in such cases it is the home team that has to change colours, for practical reasons. The decision taken by the UEFA administration in consultation with the referee is final.

Article 56 Numbers and names

- 56.01 Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet.

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- 56.02** In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.
- 56.03** For the final tournament, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added to the numbers on the back.

Article 57 Badges

- 57.01** The competition badge must be worn, positioned in the centre of the free zone on the right shirt sleeve.
- 57.02** The reigning titleholder must wear the titleholder badge (instead of the competition badge) positioned in the centre of the free zone on the right shirt sleeve.
- 57.03** The UEFA Respect badge must be worn on the free zone of the left shirt sleeve.
- 57.04** None of the badges may be used in any other competition, or for any other purpose, including commercial or promotional activities, without UEFA's prior approval.

Article 58 Equipment used in the stadium

- 58.01** UEFA will provide the associations with captain's armbands and issue relevant guidelines for their use at matches.
- 58.02** For the final tournament, the special equipment provided to each participating association must be used, to the exclusion of any similar items.
- 58.03** For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

XI – Financial Provisions

Article 59 Financial rules – whole competition

- 59.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 59.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 60 Financial rules – qualifying competition

- 60.01 Subject to the financial provisions of the *2018/22 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*, each host association retains its match-related earnings and bears all the costs of organising a qualifying match (including any taxes, levies and charges).
- 60.02 For matches in the qualifying competition, the host association pays for the board and lodging of the referee team, as well as for their transport within its territory. UEFA pays for the referee team's international travel expenses and daily allowances.
- 60.03 Unless agreed otherwise by the associations concerned or stipulated otherwise in these regulations, visiting associations pay for their own travel, board and lodging.

Article 61 Financial rules – final tournament

- 61.01 The financial provisions for the final tournament, including the settlement of organisational costs, are defined in the contract between UEFA and the host associations. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the final draw.
- 61.02 Fixed participation and performance bonuses and the lump sums to compensate for travel expenses are credited to each participating association's account with UEFA, while the cost of purchase tickets and any additional services is debited.
- 61.03 For the final tournament, UEFA provides local ground transport within the host cities for a maximum of 50 persons per delegation. Any additional transport must be arranged and paid for by the participating associations themselves.
- 61.04 All participating associations pay the costs related to their team base camps. UEFA organises and pays for accommodation in the team transfer hotels on the basis of a standard arrangement for 50 persons per delegation. The associations are responsible for and bear the cost of any board and additional lodging arrangements.

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- 61.05** UEFA contributes to international travel between the team base camps and the final tournament match venues. In the group stage, one contribution is made to teams that play all their group matches in one host city, and two contributions are made to teams that play one match in one host city and two matches in another host city. The teams that progress to the knockout stage receive contributions to compensate for all international travel undertaken during that stage of the competition. At the conclusion of the final tournament, the UEFA administration will determine the lump sums based on return fares by air-conditioned bus, rail (first class or sleeper) or air (economy class) for a maximum of 50 persons per delegation.
- 61.06** No daily allowances are paid to the participating associations, as these are covered by the fixed participation bonuses.
- 61.07** Payments by UEFA to the participating associations will be made in instalments, starting before the final tournament, according to the schedule communicated by the UEFA administration. The participating associations will receive the balance of the total amount due to them within three months of the final tournament ending.
- 61.08** The UEFA Executive Committee sets the amounts of the fixed participation and performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system.

XII – Exploitation of the Commercial Rights

Article 62 Commercial rights – general

- 62.01** The *2018/22 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* govern the rights, duties and responsibilities of all parties regarding the commercial rights.
- 62.02** Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.
- 62.03** The host associations shall ensure that, as a minimum, their ticketing terms and conditions for the matches stipulate that:
- a. no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
 - b. tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
 - c. all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
 - d. no person attending the match may, without UEFA's prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

Article 63 Commercial rights – final tournament

- 63.01** UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the final tournament, including those arising at, and relating to, the official training centre of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.
- 63.02** UEFA has the exclusive right to undertake the multilateral production of television and media coverage for the final tournament, including all matches and other official events, in particular in order to promote the competition and the participation of the relevant associations. In order to fulfil this role, the host broadcaster will film and produce a wide range of materials for UEFA's own use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA-appointed media outlets for the overall benefit, coverage and promotion of the competition and, in particular, the final tournament. Each association participating in the final tournament, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in

respect of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the competition as a whole.

- 63.03** The commercial rights arising at and relating to the official training centre of each participating association commence the moment the team first arrives at the team base camp and at the latest five days before the opening match. They terminate at the end of the final tournament.
- 63.04** All associations participating in the final tournament must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 63.05** From the moment their teams first arrive at their respective team base camps, and at the latest five days before the opening match, until the end of the final tournament, participating associations may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium or training centre, or at any official UEFA press conference, other than:
- a. on kit used at unofficial training sessions;
 - b. in the indoor press conference facility at their official training centre (or another press conference location approved by UEFA) when used for unofficial events/activities;
 - c. manufacturer's identification on kit, in accordance with the *UEFA Equipment Regulations*.
- 63.06** Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24 hours of any such request being made. No other filming,

recording or photography is permitted at any event held at a stadium, at any training session designated as official by UEFA (excluding the training session on the day before the match (or part thereof) that is open to the media), at any official UEFA press conference or otherwise at any official event during the final tournament without UEFA's prior approval.

- 63.07** On registering for the competition, associations must grant UEFA the non-exclusive right, if such association qualifies for the final tournament, to use and/or sub-license the right to use free of charge the association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the final tournament, (b) include the competition name and/or a competition logo (or the name and/or logo of the final tournament), (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to the association imagery of any one participating association or group of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association. This paragraph does not relate to the imagery of any association's players.
- 63.08** On registering for the competition, associations must grant UEFA the non-exclusive right to use and sub-license the right to use photographic, audiovisual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association imagery and stadium imagery, free of charge for: (a) the staging and organising of the final tournament (and future editions of the final tournament), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament and on/for UEFA's digital services), and/or (c) other purposes reasonably designated by UEFA. Any such use may occur after the final tournament and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by UEFA between individual players or associations and any commercial affiliate. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 63.09** Each participating association must support and ensure that its players, coaches, officials and other employees support the commercial programme established by UEFA to exploit the marketing rights to the final tournament, including the promotional programmes run by UEFA and its commercial affiliates (e.g. ball

boys/girls, player escorts, match-ball carriers, flag bearers, man of the match awards and stadium tours). In this regard, each association must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.

- 63.10** Further to Paragraph 42.02, associations shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, use tickets to matches in the final tournament for advertising, sales promotions or any other commercial purposes other than as expressly permitted under their ticket allocation agreement (including, for example, by offering for sale tickets that are intended for re-sale or are intended to be bundled with travel or accommodation, or using tickets as premiums, give-aways or prizes in a competition, contest or sweepstake). The operation of any promotion which explicitly, implicitly or otherwise includes tickets to matches in the final tournament shall be considered an infringement of this requirement.
- 63.11** UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the final tournament.

XIII – Media Matters

Article 64 Media requirements – qualifying competition

- 64.01 Annex I of the *2018/22 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* and the *2018-2020 National Associations Manual* set out the media requirements for the qualifying competition.
- 64.02 The UEFA administration may issue further media requirements in respect of both standard and so-called double productions by circular letter in due course.

Article 65 General media matters – final tournament

- 65.01 Each participating association must appoint a dedicated English-speaking press officer to coordinate media matters with UEFA and the media in accordance with UEFA's rules and regulations. The association's press officer must attend all media activities and ensure that the team meets all its media obligations in connection with each match.
- 65.02 Teams must cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before, during and after the competition. Each team must provide UEFA with access to all 23 players in their squad, the head coach and the assistant coach for a squad media day, in order for UEFA to gather content for host broadcaster operations and UEFA media platforms. Each team's squad media day takes place no later than three days before the team's first match in the final tournament, unless alternative arrangements are agreed by the team and UEFA. The precise format and requirements are defined and communicated by UEFA.
- 65.03 For the final tournament, all team media activities at the match stadium are coordinated by UEFA.
- 65.04 Access devices for final tournament matches and official media activities are managed and distributed by UEFA.
- 65.05 UEFA is responsible for the accreditation of all media representatives and may withdraw an accreditation or take measures against media representatives at any time. UEFA may consult the participating associations regarding the accreditation of media representatives from their countries as part of the validation and arbitration process.
- 65.06 Each participating association must set up a media centre at or close to its team base camp in accordance with UEFA's specifications. Media representatives with final tournament accreditations issued by UEFA must be granted access to this media centre. Associations may also issue their own media centre access passes to bona fide media representatives without UEFA accreditations.

65.07 In accordance with UEFA's specifications, each team must hold a daily media activity, in the form of a press conference or a mixed zone or in an alternative format agreed with UEFA in advance. In addition, teams may hold only one fully closed training session before each match. All other training sessions must be open to media for at least 15 minutes.

65.08 For the final tournament, the following restrictions apply:

- a. No media representatives are allowed on the field of play before, during or after the match, with the exception of the host broadcaster for approved operations.
- b. Non-authorised media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by UEFA, such as photographers, audiovisual rights holders and the host broadcaster for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.
- c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in UEFA-approved positions and for approved host broadcaster operations.
- d. The dressing rooms are off limits to media representatives before, during and after the match except for approved host broadcaster operations. A short presentation may be conducted in a team's dressing room on matchday, before the arrival and subject to the agreement of the team in question. This filming will be supervised by UEFA and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

Article 66 Media activities on the day before the match – final tournament

66.01 Both teams must make their training session on the day before the match open to the media for at least 15 minutes, in accordance with the schedule agreed in advance with UEFA. These official training sessions must be arranged by the two teams and UEFA together, so that the media can attend both. Subject to Paragraph 39.01, these official training sessions take place at the match stadium, unless otherwise agreed in advance with UEFA. Each team may decide whether the entire training session or only the first 15 minutes are open to the media. If media access is limited to 15 minutes, counting from the actual start of the training session, this restriction applies to all media, including the association's own media platforms. It is the responsibility of UEFA to ensure that the stadium is quickly cleared of media after the 15 minutes have elapsed and that all permanently installed TV cameras are switched off. Training sessions that start earlier than scheduled must nevertheless be open for the advertised period of 15 minutes. In cases where a team does not intend to hold a training session on the day before the game, the training session on the previous day (two days before the match) must be open to the media instead and will be considered as the official pre-match training session. UEFA must be informed at least 24 hours in advance.

- 66.02** Each team must hold an official UEFA press conference at the match stadium the day before each of its matches. These press conferences are coordinated by UEFA and the participating teams to avoid schedule clashes and to meet media deadlines. In principle, the official time slots defined by UEFA must be respected. If no agreement can be reached, UEFA's decision is final. The pre-match press conference must be attended by the head coach and at least one player. This obligation also applies to suspended head coaches. UEFA-provided backdrops must be used at all official UEFA press conferences.
- 66.03** Each team must make its head coach and at least one player available on the day before each match for interviews with the host broadcaster and any live audiovisual rights holder from its own country and the country of the opposing team.

Article 67 Matchday media activities – final tournament

- 67.01** Interviews are not permitted during the match on the field of play itself or in its immediate vicinity.
- 67.02** Interviews are coordinated by UEFA in predetermined locations and according to the following rules:
- a. Each team must make its head coach available for a pre-match interview with the host broadcaster or the main audiovisual rights holder from its country, as determined by UEFA. Teams may make a player available for this interview in place of the head coach. These interviews can take place between their arrival at the stadium and the end of the warm-up. The timings must be agreed by the team and UEFA. Any additional pre-match interviews are subject to the agreement of the team.
 - b. Half-time interviews may be conducted with team officials, including the head coach, subject to their agreement.
 - c. Each team must make its head coach or one player available for a super-flash interview with the host broadcaster or the main audiovisual rights holder from its country as determined by UEFA. This interview takes place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.
 - d. Each team must make its head coach and at least four key players, i.e. players who had a decisive influence on the result, available to all audiovisual and audio rights holders. The UEFA man of the match must be one of the players made available for interview. The head coach and designated players must be available for these interviews within 15 minutes of the end of the match. Flash and studio interviews take place in designated areas close to the dressing rooms.
 - e. Players selected for doping controls may conduct post-match interviews upon approval of the UEFA doping control officer and provided that the player is escorted by a chaperone appointed by the UEFA doping control officer.

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- f. If a team's head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match interviews.
 - g. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their national association media platforms.
- 67.03** The official post-match UEFA press conferences at the match stadium are coordinated by UEFA and must start no later than 20 minutes after the final whistle. Both teams are obliged to make their head coach available for these press conferences. If the head coach speaks a language other than that of his association, the team press officer may be asked to provide interpretation. If the head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match press conference.
- 67.04** After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – is divided into areas with different access points, as determined by UEFA. All the players who participated in the match, including fielded substitutes, are obliged to pass through the mixed zone to conduct interviews with the media. The teams are responsible for ensuring that all such players pass through the mixed zone.
- 67.05** After the match, teams are responsible for ensuring that all relevant players that have won official UEFA awards (including, for example, the UEFA man of the match or UEFA player of the tournament) attend the relevant official event, ceremony, press conference or presentation.

XIV – Closing Provisions

Article 68 Implementing provisions

- 68.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *2018-2020 National Associations Manual*).

Article 69 Unforeseen circumstances

- 69.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

Article 70 Non-compliance

- 70.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

Article 71 Court of Arbitration for Sport (CAS)

- 71.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

Article 72 Annexes

- 72.01 All annexes form an integral part of these regulations.

Article 73 Authoritative version

- 73.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

Article 74 Adoption and entry into force

74.01 These regulations were adopted by the UEFA Executive Committee at its meeting on 25 February 2018 and come into force on 1 March 2018.

For the UEFA Executive Committee:

Aleksander Čeferin
President

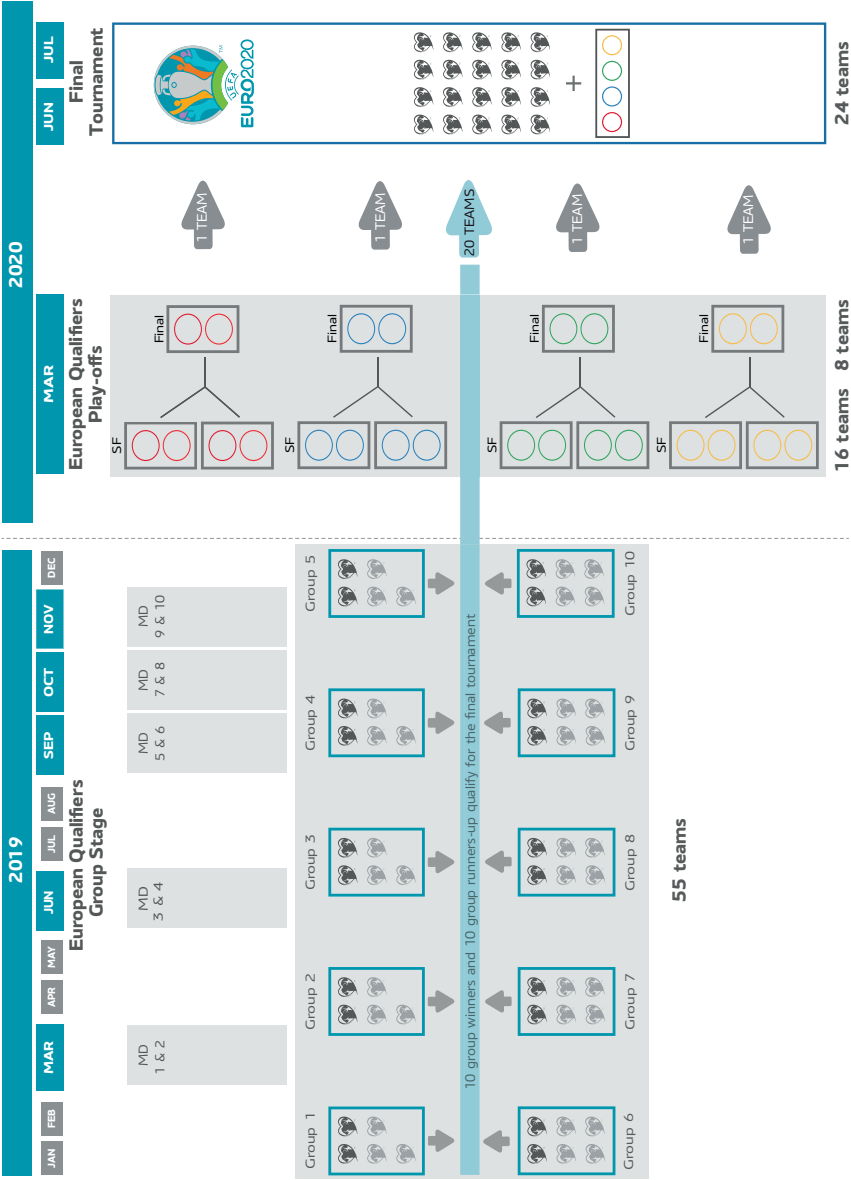
Theodore Theodoridis
General Secretary

Bratislava, 25 February 2018

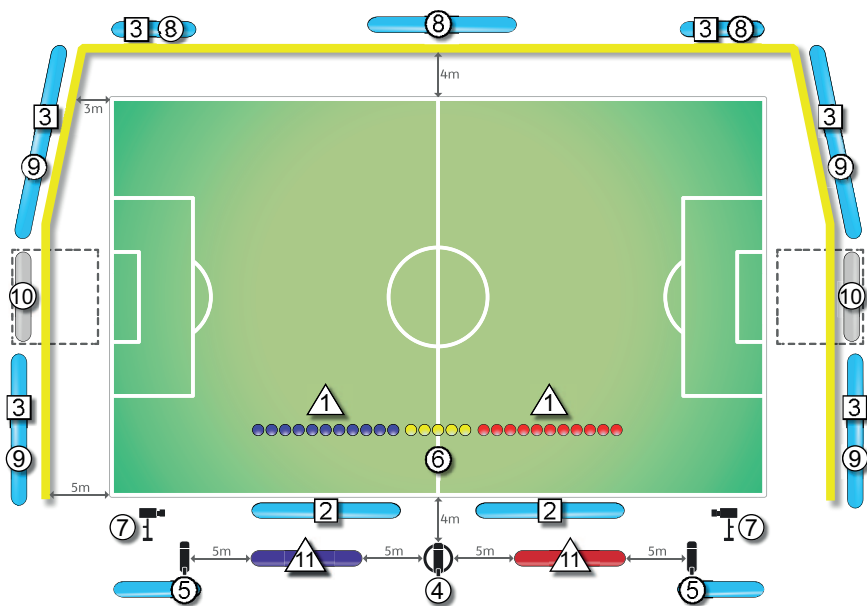
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Annex A – 2018-20 National Team Match Calendar

Annex B – Competition System



Annex D – Pitch Organisation



1. Teams pre-match
2. Photographers pre-match
3. Photographers during the match
4. Pitchside halfway camera
5. 20m cameras
6. Hand-held TV camera (pre-match, line-up and post-match)
7. Steadicams during the match
8. Reverse-angle cameras
9. Additional TV cameras (reserved area of minimum 10x2m)
10. Host broadcaster cameras (only remote cameras in front of boards)
11. Substitutes' bench
- Advertising boards

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.

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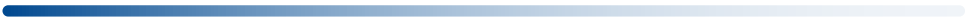
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